

AMENDMENTS TO THE SPECIFICATION

Please replace the paragraph that begins at page 14, line 14 with the following amended paragraph:

Q1 It is possible for the enemy character 300 to detect the presence of a player character [[350]] and another enemy character 300a in the search area 301 (S101). Specifically, by referring to the presence position 263 of the character entered in the object list, it is possible to make a determination as to whether the presence position 263 of a player character or another enemy character within the circle of a radius "a" about the coordinates of the presence position 263 of the enemy character 300.

Please replace the paragraph that begins at page 15, line 1 with the following amended paragraph:

Q2 On the other hand, when it is not detected that another enemy character is present in the search area (S101:N), it is checked whether any player character is present within the search area (S102). As a result, when it is detected that a player character is present within the search area (S102:Y) ~~when it is detected that a player character is present within the search area (S102),~~ the enemy character determines the destination direction on the basis of the positional relationship between the coordinates of the player character and the coordinates of the enemy character itself (S103). Here, the destination direction to be determined is set to be a direction in which the player character is present. That is, the enemy character obtains the coordinates at which the player character is present and sets the destination direction

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Q2 in which the enemy character chases the player character.

Please replace the paragraph that begins at page 15, line 16 with the following amended paragraph:

Q3 Then, the coordinates at time $t + \Delta t$ are calculated (S106) on the basis of the determined destination direction and the determined movement speed (S105) ~~(S106)~~. Then, the coordinates are set to be the current position, and the turn at time t is terminated.

Please replace the paragraph that begins at page 16, line 6 with the following amended paragraph:

Q4 Then, the coordinates at time $t + \Delta t$ are calculated (S106) based on the determined destination direction and the determined movement speed (S105) ~~(S106)~~. Then, the coordinates are set to be the current position, and the turn at time t is terminated.
